



Fire Scenario analysis with FDS, Vulcan and Smartmove

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Team introduction

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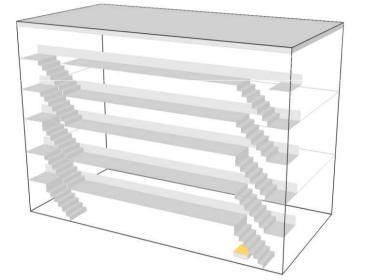
Daphne Pantousa

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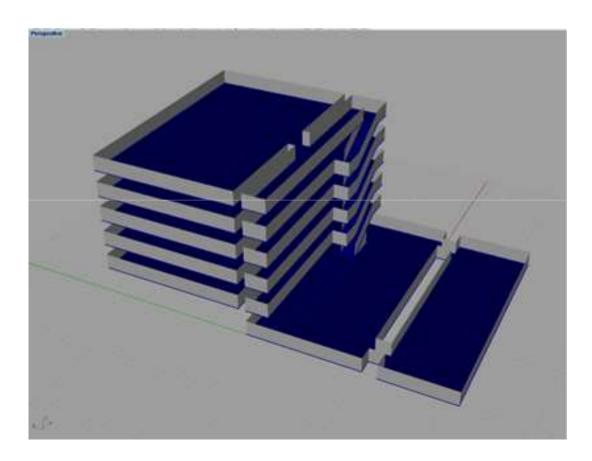




Scenario Introduction

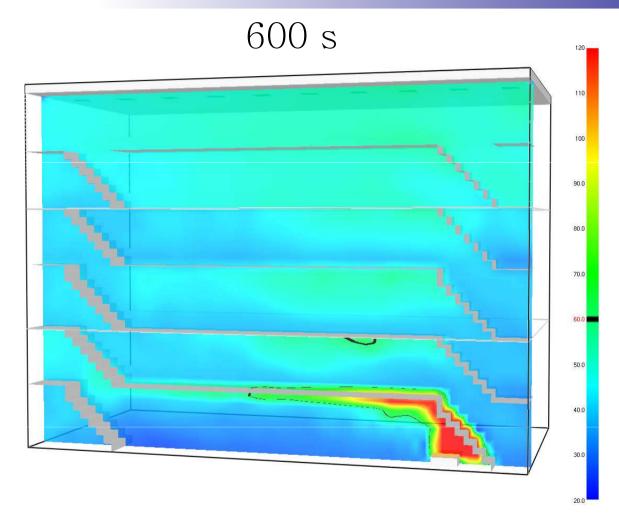


- Single stair
- Fire comes from the balcony
- One exit is blocked



FDS Temperature





- 60 degrees people can still breathe
- A problem can only appear at the first floor below the ceiling

FDS Visibility



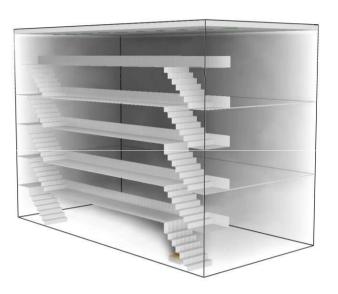


Fig 1. Smoke simulation

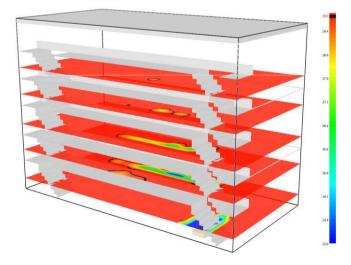


Fig 2. Visibility in 440th sec

- 30 meters is the limitation of visibility for people.
- From Fig 2, in the 440th sec, visibility started to be beyond this limitation at the balcony on the first floor.

FDS Visibility



After 500th second, the visibility is below 30 meters in all the escape routes (balcony).

At the end of simulation time, visibility is lower than limit in all the floors except for the ground floor.

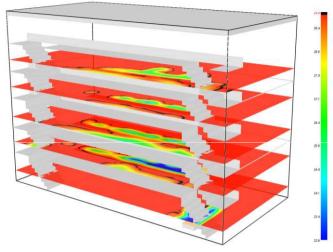


Fig 3. Visibility in 500th sec

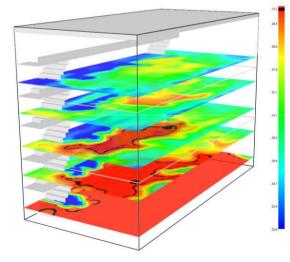
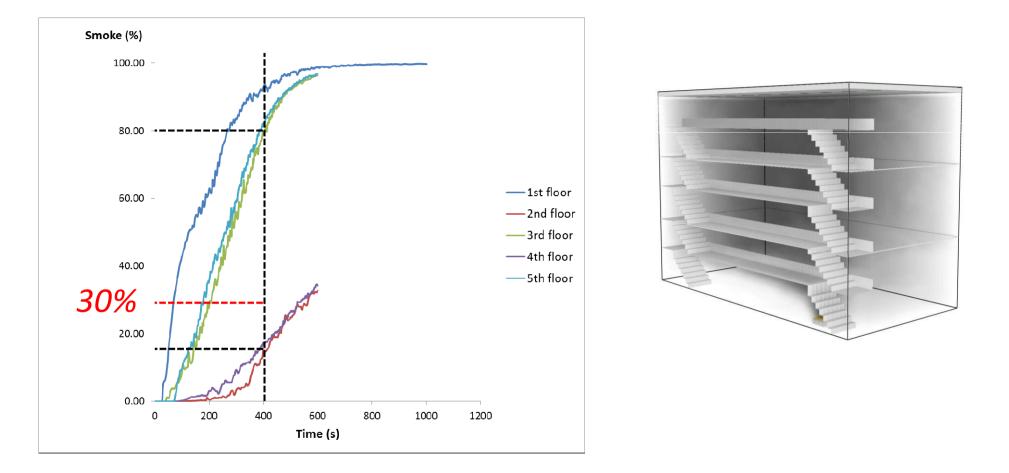


Fig 4. Visibility in 600th sec



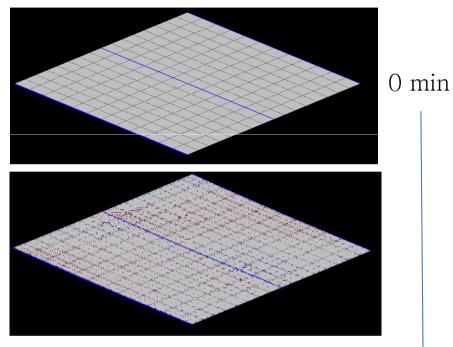
FDS Visibility

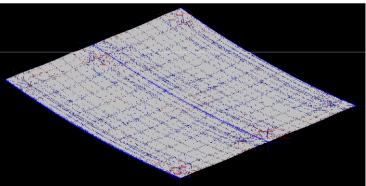


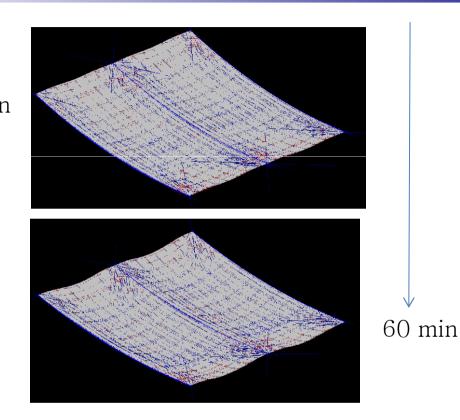
- People can stay when the smoke is below 30%
- There is a certain time span that people can stay in the smoke. However, for conservative simulation, no time is permitted.



Vulcan





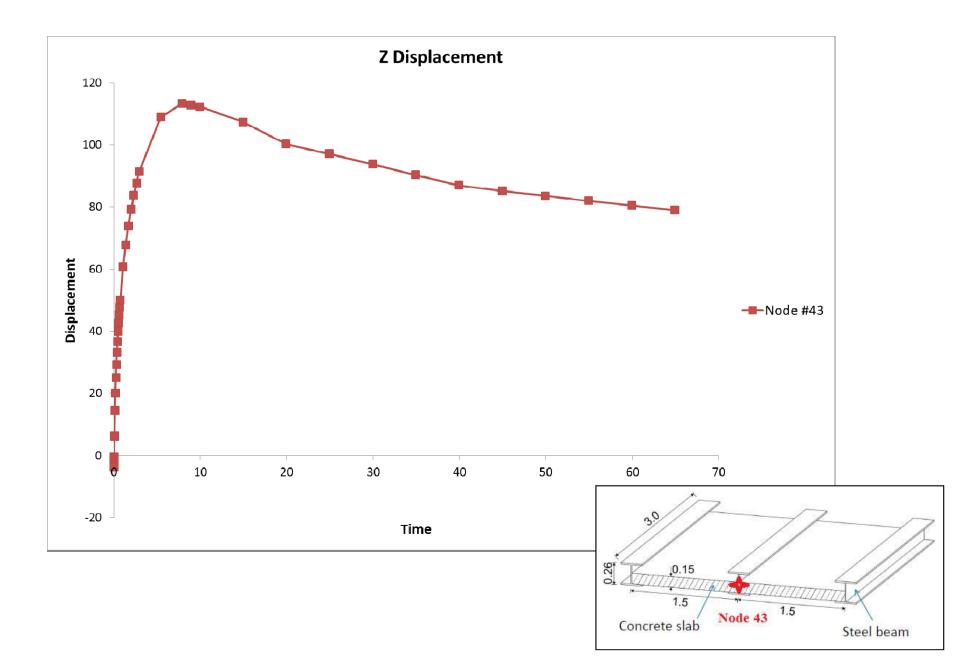


Structure

- •3m cantilever supported by 3 beams HEB 260, steel 275, concrete 150mm, C25/30
- Loaded by 10.75 kN/m2 and ISO fire curveDevelopment of deformation in time
- membrane forces are highlighted

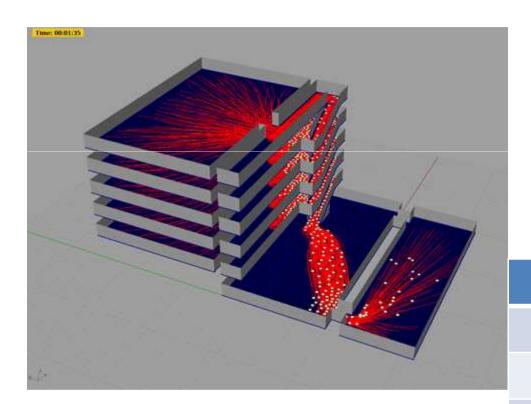


Vulcan





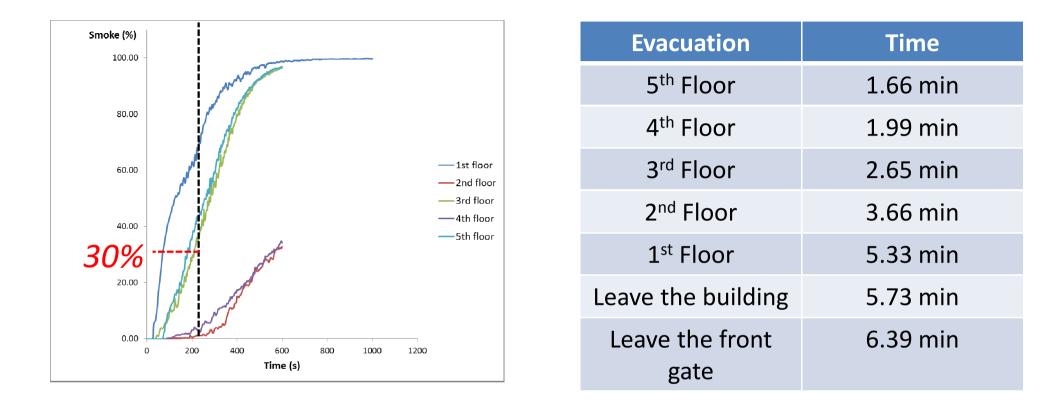




Evacuation	Time
5 th Floor	1.66 min
4 th Floor	1.99 min
3 th Floor	2.65 min
2 rd Floor	3.66 min
1 st Floor	5.33 min
Leave the building	5.73 min
Leave the front gate	6.39 min



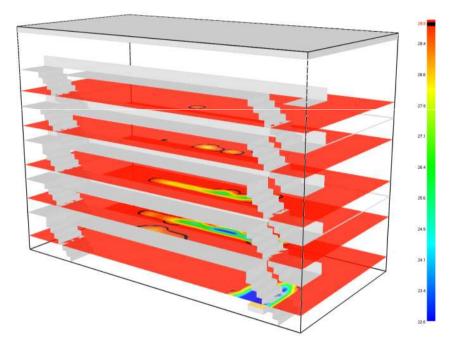




 Comparing to concentration of smoke, people can escape from above the 3rd floor.



Comparison and conclusion



Evacuation	Time
5 th Floor	1.66 min
4 th Floor	1.99 min
3 rd Floor	2.65 min
2 nd Floor	3.66 min
1 st Floor	5.33 min
Leave the building	5.73 min
Leave the front gate	6.39 min

• Comparing to visibility limits, people can escape from all floors.



To allow all people to escape we recommend following:

- (we assume that there are smoke and heat detectors)
- •Add water mist system (cheaper than sprinkler system)
- •Make wider stairs or more stairs
- Protect balconies and stairs by fire resistant glass
- •Make forced ventilation system
- •Broaden gates
- •Put obstacles in front of gates in order to let them move faster



Thanks for your attention!